



INVITATIONAL BASKETBALL TOURNAMENT RULES AND REGULATIONS

TEAM DIVISIONS:	11th Grade & Below	Open Division
	10th Grade & Below	Open Division
	9th Grade & Below	Open Division
	8th Grade & Below	Open Division
	7th Grade & Below	Open Division

All games will be played under the Boys and Basketball Rules Book of NFSHSA (National Federation of State High School Associations) with the exceptions stated below:

PLAYER ELIGIBILITY:

1. Players not listed on the tournament roster will not be allowed to play.
2. Players are allowed to play only one team and can be listed on only one roster. Failure to comply can lead to disqualification from tournament.
3. Players must be in high school or below.
4. Varsity, J.V., Frosh/Soph and Frosh players are eligible.
5. Each team must have signed waiver forms submitted to the Gym Coordinator or Commissioner at least fifteen (15) minutes prior to the team's first game of the tournament.

TIME-CLOCK:

1. Four 8-minute quarters / stop time.
2. One-minute break between quarters.
3. Five-minute intermission between halves.
4. A minimum of 7 minutes warm-up period prior to games.
5. 10-second backcourt rule in effect.
6. **No shot clock will be used, except for 11th Grade Division.**

OVERTIME:

1. First overtime period will be three (3) minutes stop time.
2. Second overtime period will be sudden death (first to score wins.)

TIME-OUTS:

1. Three (3) full and two (2) 30-second time-outs per game with carry over into overtime.
2. One full time-out for overtime period plus any carry over.
3. No additional time-out given in sudden death overtime.

FOULS:

1. Bonus awarded on the 7th team foul of each half - one and one free throw.
2. Double bonus awarded on the 10th team foul of each half - two (2) free throws.
3. All technical fouls are considered to be team and personal fouls.

HOME TEAM:

1. Home: Top of bracket and choice of basket.

PROTESTS:

1. Protest regarding player eligibility must be made prior to the start of the game.
2. Discovery of an ineligible player in a game will result in forfeiture of that game.
3. Protest of referee judgment calls will not be allowed.
4. The Gym Coordinators/Commissioners will address all protests and their decision will be final.

UNSPORTSMANLIKE BEHAVIOR:

1. A player displaying unsportsmanlike behavior (physical contact between players, trash talking or player taunting) will be given a technical foul without warning.
2. The opposing team will be given two (2) free throws and possession of the ball.
3. A player with two (2) technical fouls in the same game will be ineligible to play in the next game.
4. Any **"FIGHTING"** during the tournament or any tournament function will disqualify player or coach for the rest of the tournament and/or jeopardize being invited to future tournaments.

FORFEITURE:

A game is forfeited if a team scheduled to play has less than four (4) players or fails to take the floor within ten (10) minutes after the scheduled game time.

ROSTERS:

Numbers on uniforms should correspond to submitted roster or a technical foul will be assessed to the team. Team should check roster with the official scorer at least 10 minutes prior to the scheduled starting time.